



CLASS 3'S SURVIVAL QUEST

THE BEGINNING

You've spent the afternoon walking along a shingle beach and collecting shells. The tide has been gradually going out and you hear the pebbles being clawed backwards towards the sea with a powerful.

Looking all around you, you realize the beach is deserted except for a dog-walker and his energetic Beagle who is skipping, playfully in and out of the waves.

To your left, you see the mouth of a cave: its gaping mouth is wide open, waiting for you. Tentatively, you walk inside. It's dark and foreboding. Glancing behind you, you see the welcoming sight of a sunny afternoon and the beautiful blue sea. You see the afternoon you could've had and could still have. Should you go further inside?





MOVING ON...

You decide to enter the cave and soon find you have to stoop down and then crawl on your hands and knees. The pebbles are icy cold and wet underneath your hands and pretty soon, your jeans are sodden.

You start to enter a tunnel that seems to curve around to one side; you feel as though you're going around in a circle. Your chest starts to tighten and you start to feel overwhelmed: panic starts to flood you to the core. There's not enough room to turn around and you don't even know if you can turn back! In front of you, there are two different tunnels, a narrow one with a blue reflection, or a wider, darker tunnel

Which do you choose? The narrow tunnel or the wider tunnel?

NARROW TUNNEL

All of a sudden, the narrow tunnel starts to open out into a beautiful, blue cavern festooned with stalactites hanging down. Numerous deep, blue rock pools with crystal clear water, adorn the cave's floor. You count nine of them in total.

You notice a thin, hooded figure sitting on a throne embedded into the cave wall. At first, you're frightened but then you notice its expression. It is friendly, kind and wise.

In a confident, low voice it says this: "Welcome to Nine Crystals Cave."

In front of you, now sits a crystal-clear lake as the water reflects off your intrigued eyes. Next to the lake, an ice tree looms over a collection of rough rocks which sit as calm as a gentle breeze. As you move forwards with interest, with each step you make, crystals that linger over the lake begin to tremble.

Suddenly, you freeze and look to carefully back up but your narrow exit is no longer there. At the end of the lake you can see there are no crystals left. This is your chance. Like a cheetah, you sprint as if your life depends on it from the crystals that try to hunt you. You avoid the crystals by diving, weaving and dodging.

Eventually, you reach the end where two blinding lights shine at different exits.

Which door do you choose? The [red](#) or the [green](#)?



WIDER TUNNEL

As you creep slowly through the wider, yet dark and dingy tunnel, you notice the ground sloping downwards. The air surrounding you becomes warmer and more humid and you notice the sound of water droplets tapping as they reach the floor. Sweat starts to form on your forehead and your breathing becomes deeper and heavier.

“Where will this take me?” you wonder, as you continue onwards, the darkness starting to engulf and muddle your senses.

Puffing and panting, like a you’ve run a marathon, you suddenly stumble forwards and trip over something rough and jagged. Wincing in pain, a warm liquid oozes from your knee. You attempt to wipe it away and ease the pain, but, in your desperation, you stagger and plunge downwards, on and on until you land with a thud into a pool of cool, crystal, clear water. A faint glow in the distance catches your eyes and you crawl onwards, every movement a struggle.

Finally, after what feels like an eternity, the lights become brighter and you see two doors. A red door and a green door. Which do you choose?



THE GREEN DOOR

As you make your way through the glistening green door, you see an unknown rain forest. Looking straight ahead your mind races of thoughts. Waking forward, your eyes catch sight of all the colourful nature around you. You trip over a giant monster plant. You stare at the colossal sharp teeth. As you are running, you tumble over and the plant corners you. Sitting in fear, your decisions come back why did you enter?

Closing your eyes, suddenly, it reaches out to grab you. Jumping up you race for your life. Luckily, you reach a waterfall and there are steppingstones. As you leap across, the monster plant follows you! When you get to the inner rain forest, the vines trap the monstrous plant.

In relief, you sit down. In front of you now sits a mysterious sign saying left cave or right cave. Which one will you choose?





THE RED DOOR

You take the red door and as soon as you close the door behind you it vanishes instantly. The scene in front of you is a forest which was massive but calming.

You walk on, after you leave the open, you go into the main forest area. When you have been walking for hours, you spot a group of people cutting down trees. You realize they are doing deforestation.

You run in front of them and shout, but they can't hear you. So, you climb into the truck's cab and stop it. Then you burn the keys and melt them. You walk on for about 3 miles and you suddenly see a [lake](#) and a [river](#). Which do you choose?



RIDE THE HORSE

Excellent choice! You choose the inquisitive horse. In front of you, there is a brand-new stable that sits up ahead. Next to the stable is a sweet-smelling apple and you decide to feed the rose, red sweet apple to your large pet. As you confidently walk forwards, your horses' reins slip from your hands, and it gallops off. Luckily, there is a brand-new dirt bike full of fresh gas. Like a cheater you hop on and cross your fingers that your beloved one has not gone too far.

Luckily, she is just a mile or so away. Eventually, you reach her and dump your bike down. You decide to canter over to the two different old shacks you saw in the distance. Which one do you ride too? [Shack 1](#) or [shack 2](#)?

RIDE THE CAMEL

With confidence, you hop on the colourful saddle of the cute camel as you boil in the searing heat. You notice that the camels' legs are quite lengthy, as you bob up and down. Observing the scenery around, you take note of the two lavish castles in front of you. Prickly cacti lay around you and you get your camel to carefully avoid them. Suddenly, you hear an unsettling crawling noise, and you frantically look around.

SCORPIONS!!!

Quickly, you try to find supplies in your trusty backpack, but you find nothing. The only way is to kill them with a sword, but you realize you do not have one. Your heart is racing as fast as Usain Bolt running . You get nervous, a bit too nervous. You now focus on finding a solution and calming yourself down. YOU'VE GOT IT, YOU'VE GOT A SOLUTION!!! But a dangerous one. You will rapidly step on them.

Cautiously, you attempt to get off the camel. Slowly but surely, you get off the soft camel, CRACK!!! You squish them!!! You are now able to ride forward to both the majestic castles. Luckily, you are now at both the lavish castles. With one will you visit? [Castle 1](#) or [castle 2](#)?





THE LEFT TRAPDOOR

As you climb down the stairs of the left trapdoor, you land on a cloud with a sign that says **CLOUD LAND**. Cloud land is full of people who look like clouds. Their hair and clothes are made from clouds, and they are always on a cloud. If it rains (which it rarely does as it's high up) it turns the people the rain touches, evil.

Just then rain begins to fall. It lands on a little cloud girl who was really scared but she turned evil and tried to destroy cloud land and everyone on it. In the corner of your eye, you see a backpack on a small cloud far away. Using your hands, you row in the air to glide over to it. As you approach it starts to glow. Inside the bag is an antidote. Quickly, you grab it in excitement and row back over to the wicked girl. You remove the lid and with one big throw, you aim the vile at the girl. As it hits her, she turns back to normal. Your quest is over.

You get away swiftly from cloud land. As quick as you can, you jump from cloud to cloud in order to escape. With each step you take more rainfalls, but you don't have any more potion to help the girl again.

In front of you two different sets of stairs appear. One up and one down. To quickly escape. Which set of stairs do you choose?

It is a viable choice to go through the underworld portal but in a blink of an eye, you teleport into the overworld! "Ah!" you scream. You instantly feel a shiver down your spine as you feel careworn when you enter. "Why do feel so sad"? You say with sadness in your soul. The sky fills up with pitch black as mysteriously you see a bunch of dark spirits.

You carry on and you come across a village. You decide to stay there for the night but suddenly you see smoke in a house. You bounce into action, running towards the house but astonishingly, a mysterious creature lays ahead. "What is that!". Anyway, you can see it has wings, horns, sharp teeth, and strong legs.

THE OVERWORLD



You take the pet home and have a nap. The next day, you and your pet go on a walk to pick berries. You get blackberries, strawberries, raspberries and blueberries. You go home but the village is on fire turning all the wood into debris. Everyone is in the center, so you slice all the dark spirits one by one. The fire spreads too much so you just grab everyone one by one, saving their lives. Everyone got out safely.

As you look down to the ground, you notice two pairs of shoes. Black ones and white ones. Your feet are cut and worn. Which shoes do you take?



THE SNOWY MOUNTAIN

You see a snowy mountain and start to climb it but there is a crack in the snow. Suddenly, you fall and cut your knee and you can't walk up to the mountain anymore.

You find a magic bird that has healing powers, so you call to it and it heals your leg. You climb up the mountain and find a treasure chest. It has magic powers so you hold your hands out and suddenly you are magic and you live with the fairy friends and have lots of fairy adventures. After a long while, you come across a table with two drinks on it. One is [orange juice](#), the other is [apple juice](#). Which do you choose?



THE CASTLE

Look out the window and you will see a snowy, mammoth mountain looming over you. You should also realize you are in a medieval castle with a map on the wall closest to you. In front of you are 3 paths. Walk down the path in the middle and you will see that it is the center room with a feast on a table. Do not take anything! Like before you will see another 3 paths, however instead of going down the path in the middle stroll down the path on the left. You should now see a magical staff with purple particles surrounding it. Next to it is magnificent golden armor. You must take the staff and put on the armor. You will need it. A fight will come! Prepare! You see a path on your right and inside is the perfect place to practice for the fight. Learn the spells for the staff. Learn to use the enchantments. Learn to be wise with the spells. Practice using the most powerful spells. 1 and a half months later the time has come. You must fight! Go down an immense spiral staircase to a dungeon. Enter a steel door and you will see a massive yeti in a chamber above a pit with snow deer who can make the ground under your feet fall. Also, the yeti can lift you up into the air and drop you. The snow deer are as fast as light.

CONTINUED...

THE CASTLE

Use your staff and its enchant to fight off deer, however, be careful because they will make the ground you are on evaporate before you can catch a glimpse of it. Kill all deer! If you kill all deer, you will be granted a lightning bow and arrow that can summon a blinding lightning shot. Also kill all deer to unleash the yeti.

As the yeti falls, it will stomp making the ground shake under you. The next thing it will do is try lift you up and drop you, so dodge it. You will now see 10 pools of lava. Shoot a lightning arrow into each pool of lava to make a massive explosion slowly depleting the yeti's health. Next shoot it to finish it off and to kill it. Gates will now appear allowing you to leave. Now ascend the spiral staircase and leave the dungeon. You see 6 doors. Enter the fifth to see 1 last set of doors. Go through the door and you see 2 mountains, one is snowy, the other grassy. Which do you choose?



THE NETHER PORTAL

Desirable choice the Nether portal. You enter the purple luxury [game process downloading...] You have spawned in the Nether. There in front of your eyes is netherack, lava and new mobs that were not in the overworld. As you manoeuvre yourself forwards, you catch sight of a bridge that lingers with blood thirsty monsters. You think there might be a chest on the other side of the raided bridge, it might contain useful stuff.

Suddenly a zombie piglin appears and you trade gold for a twinkly iron sword [zombie piglins are not hostile unless you attack them]. You swing your sword into the hearts of the rotted creatures, stab your weapon in the blood of the menacing monsters and slice your blade through the ribs of the annoying pests. Until! The ultimate king of all mobs the wither!

Your sword drops awkwardly out of your sweaty hands. You have nowhere to run. All of a sudden, two portals appear out of nowhere. Do you take the [ocean portal](#) or the [space portal](#)?





THE END PORTAL

In front of you there is a glamorous end portal. You gently step into the portal. You notice Bob the pigeon is trapped inside a large cage. Out of the corner of your eye you see a pigeon following you. A creepy ender man starts to follow you.

“AAAAAAAAAAH” you scream, you see blood rotting carcasses in a cage, and you are in the cage with spikes around you. You wonder if you are going to be one of them. You start to tremble. The cage gets smaller. Now it is boiling your skin. Your skin starts to fall off. You think you are going to die. You want to die.

Bob the pigeon is finally free as only one thing is allowed in a cage at once. “Yes” you say. But you are still trapped. You tremble. Bob the pigeon helps you escape. You find yourself in a random field. You want to escape. You see a clear, crystal lake. You see a [dolphin](#) and a [whale](#). You can only ride one. Which do you choose?



THE LEFT CAVE

You've finally chosen the left cave. The walls are like crystals galore. The walls are blue with crystals everywhere and the walls are extremely pointy. Make sure not to crash into the walls. But there is one slight problem. The walls are so shiny you can't stop crashing into them. In the corner of your eye, you can see glasses that will help you so much and you're scared you will walk into a wall.

As quick as a flash, you've got a wonderful idea to crawl you finally got there safely. Now you put on the glasses so then you can see the crystals in a nice way.

Eventually, you have got another option. You see a bridge. Do you go up the bridge or down the bridge?

THE FIRST SHACK



In the first shack, you see food cooking, spiders in the corner, a witch hiding near the bedroom door (the bedroom door is open) and horse manure on the stairs. So, you step into the bedroom and rats sprint out. Suddenly, the door slams shut and acid comes out of the pipes. You hold your breath. After the acid comes out, you see a cookie lying on the side, so you eat it because you are so hungry. Then, you notice you are slowly turning green and you get hypnotized, so you stay in bed for one minute.

One minute later, you see a potion and nearly drink it, but it said poisonous, so you break it and you are unhypnotized. After that, you make another potion. Suddenly, the door opens, and you throw the poison on the witch, and she turns into a green zombie, but she grabs your foot and lock you in a cabin. in the corner of the cabin, you see it is raining out the window, so you spot two coats, a [leather coat](#) or a [fury coat](#), which do you choose?



THE SECOND SHACK

Opening the creaky shack door, you happily explore the building, and you find a cup of tea that has been layed out for you on the marble table. You drink the hot tea and realize you have been poisoned! Your eyes start to lose sight and suddenly you find that you are in the spidery bedroom. Immediately, you hear footsteps outside the old green shack, loud breathtaking, colossal footsteps. Your body starts to tremble, and you feel petrified.

From out of nowhere, a big, ugly, plump troll attacks the secret island and the old, green shack. Pirates appear and start to attack you. You try to fight back but it is too much because you're outnumbered and still poisoned.

Weakly, you climb a tree to return to the mountain and you get back to your airplane. You fly eight hours away to the military and the military kill your enemies back at the island.

In a private airplane you find two ladders. You must choose, do you go [up](#) or [down](#).

THE RIGHT CAVE



Now you have decided to observe the right cave, you should slowly enter the looming entrance that leads your adventure on. In front of you, you will see a mammoth mound of rough rocks tumbling down into the crystal-clear water (don't be scared its normal) you should tip toe past the rocks and adventure deeper into the misty dark cave that leads you on. After what felt like decades, you should finally see a thin passageway. You should cautiously walk through it so you're closer to your next choice.

As you crawl on the sobbing wet ground, you see a room. Beware there are sleeping bears in there so you should tiptoe carefully away, so they don't wake up. You will probably see another room there's nothing in there, so don't worry. OH NO SNAKES! Are chasing you.

You quickly find a big cold boulder, to push in front of them. Then you slowly and quietly tiptoe in case another terrifying disaster happens. Finally, you get to the end of the right cave, and you find 2 choices, Ride the [camel](#) or ride the [horse](#)? Which do you choose?

The background image is a fantastical chocolate-themed landscape. In the foreground, a wide, dark chocolate river flows, its surface reflecting light and scattered with small chocolate chips and shavings. A small, chocolate-colored fish is swimming in the river. To the left, a chocolate structure resembling a hot air balloon or a large chocolate drop is visible. In the background, a chocolate roller coaster track curves through the air, and a chocolate hot air balloon floats in the sky. The overall scene is set against a warm, golden-brown background with soft, glowing clouds.

THE LAKE

You've chosen to go to the lake. Once you step into a world full of chocolate and it is raining marshmallows from the sky. If you walk straight on there will be quite a lot of chocolate. Every day there will be a different chocolate meal: breakfast, lunch and dinner.

There will be a black and white kitten sitting on the edge of the hot chocolate and you go and save the kitten because if it falls in it will burn the kitten.

You quickly step on each chocolate button before they melt into the hot chocolate. To save the scared kitten you will gently pick her up and she licked her paws to get all the hot chocolate off. After saving the kitten we all had a party with loads of sweets and chocolate. After the party everyone went to bed.

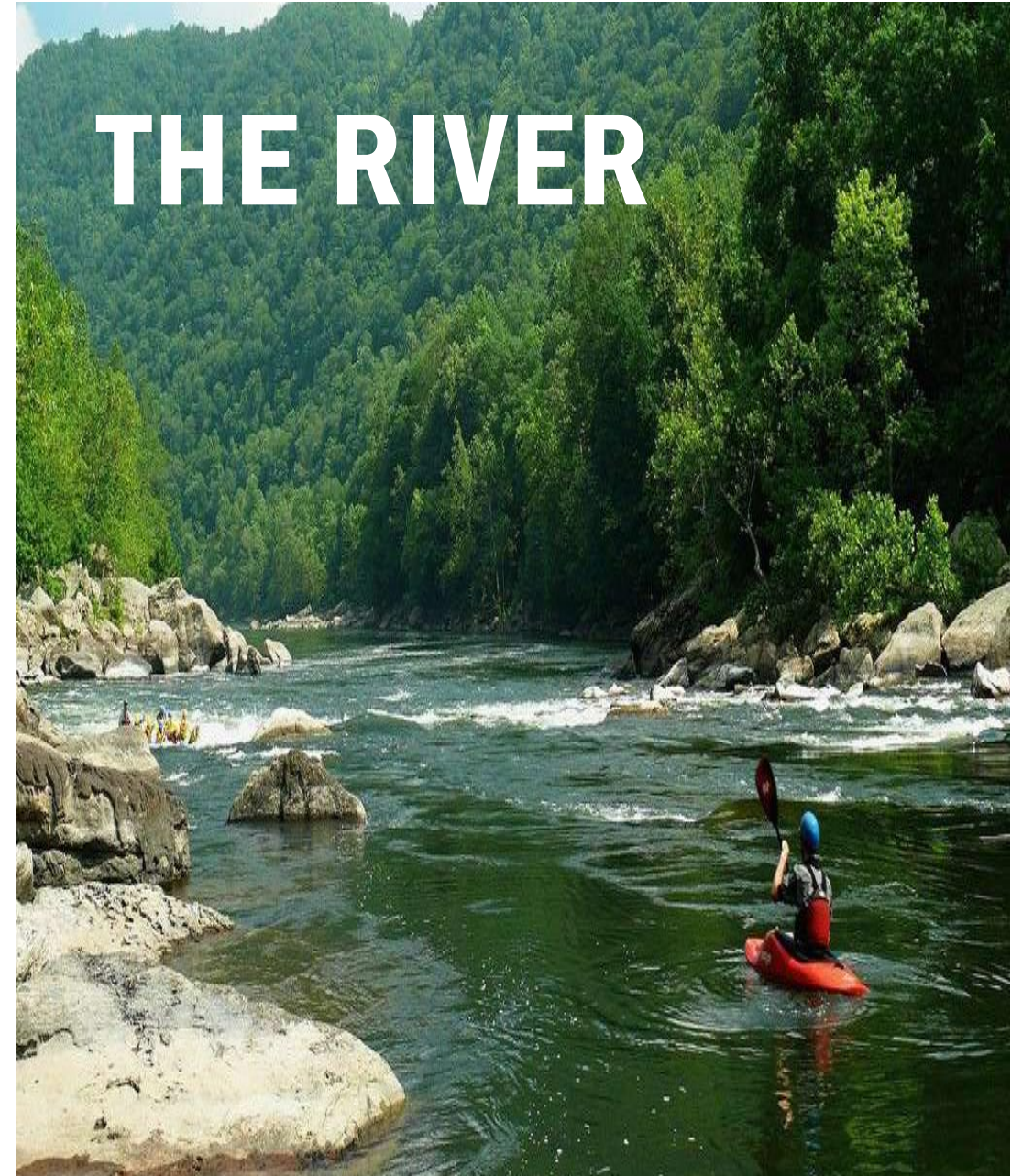
In the morning you go to the other side of the lake and see two roads. Which one do you choose? The [left](#) or the [right](#) road?

Now that you have decided to go down the river, you will then see a long , thread bear rope swing Infront of you attached to an old oak which stands proudly at the edge of the riverbank. You will need to swing rapidly on it over to a small, vibrant orange Kayak which will be tied on at the end of the dock.

You're probably wondering why you can't just walk along the dock and hop in? If you do this then you do think the whole dock will collapse and you could get caught up in the tangly, long reeds in the water. So that is why you must be so careful not to fall in when you swing off the rope swing and onto your kayak. I suggest you take a run up!

You made it across safely to your kayak, so you can now take a right but beware there is a strong current which will take you for a surprise. As you go on, you hear constant splashing noises that will get louder and louder the closer you get. This is because you are coming up to a dam at the very end of the river. I know you're probably thinking I brought you to this on purpose but if you went left then it would lead you to a mammoth rock which will have made a hole in your boat, and you would drown.

You are now at the edge of the dam, so I order to not fall you will need to hold on tightly to a branch from the winding willow tree and abandon your beloved belongings which sit in front of you in the vibrant kayak. As you make your way through the long, sharp blades of grass, your kayak will crash down on to the mammoth mount of rough rocks that slowly tumble into the crystal-clear water. Infront of you, there will be a small table with a [cake](#) and a witches [apple](#). Which one will you choose?



THE HAPPY FACE BUTTON

You pushed the smiley face button and a race car appears and takes you off to sweetie world. Infront of you see sweets everywhere! You can smell jelly eggs.

All of a sudden, mold and mud takes over sweetie world. Everyone will starve because there will be no breakfast, lunch or dinner. You find a recipe in a treasure chest to make chocolate. You clear all of the mold and mud into the bin. You build a chocolate village. Everyone is happy and your job is done.

Leaving the village, you see two paths. Which will you choose? The [left path](#) or the [right path](#)?





EAT THE CAKE

You will see, in front of you, a huge, gooey chocolate cake, sitting on a brown table. You feel hungry after all the kayaking in the river and excitedly grab and a handful of the delicious chocolate.

Suddenly, you hear a ticking sound, like a clock, coming from the village ahead. Carrying the yummy cake, you sprint to the village to turn off the timer.

Far away, in the sea up ahead, you notice there are two pirate ships. Keen to find any treasure, you jump onto a dirt bike and speed away from the village. You have a choice, [pirate ship 1](#) or [pirate ship 2](#).



THE RIGHT ROAD

In front of you, you walk down the right road. Then, you see a crystal-clear opening where there is a clear see-through, clean and relaxing lake and a cloudy blue sky. All of a sudden, it starts to rain snakes and spiders and the ground starts shaking,

“No! This is really bad!” you scream.

After that, you sprint away to a dark and creepy meadow. You get a large, clear jar from your bag and run back to the lake as fast as you can. Soon after, you catch the spiders in the jar, and you scatter them in the dark and creepy meadow.

Before long, whilst walking in the middle of the dark and creepy meadow, you see two blinding portals in front of you.

Which one will you choose? The [Nether portal](#) or the [End portal](#)?



THE LEFT ROAD

Down the left road you see a humongous city that guides you to a big building and you find a red button in a huge sparkly room. But the button will not help you. It releases a whole load of deadly creatures, and they kill people. They are terrifying so don't go near them or else "HAHAHA!"

Suddenly, you see a gigantic three-headed dog. It is a golden dog and there is a 99.999 percent chance it will chase you, so as quick as a flash run away so you do not get captured by those other horrifying creatures. Look for a shiny green button in a room with 50 lasers inside.

Pressing the button will help you a lot. So, you will have a happy life not a miserable life and you will be lucky this time.

Next time it won't be so easy.

Head for the beach which is a meter away from the building. On the beach you see two portals, one leads to a [rabbit world](#), the other leads to a [puppy world](#). Which will you choose?

DOWN THE BRIDGE

Since you have chosen to go down the wiggly, wobbly and colourful bridge, you go as quick as you can because, once you get off the bridge every single brick will disappear into thin air. “Oh dear!” you say, and all the bricks will instantly come back and when this happens you will be very impressed because it will come back in different colours each time. That bridge that you have walked down has had magic dust on it which makes you gasp in wonder.

With each little step you take you will be on another bridge that you go down because if you go up it your adventure will be over. As you move forwards, each and every brick will quickly start cracking and by the time you’re halfway there all the bricks will be gone.

“Ahh!” You scream, and the sides of the bridge will stay so you don’t lose your life. Instantly you have to grab the sides and pull yourself up. Once you have pulled yourself up and carefully balance. Try not to wobble. Once you have balanced to the end of the bridge you may unlock your next adventure.

Which one will you choose, the [forest](#) or the [woods](#)?



RIDE THE DOLPHIN

You choose to ride the ocean blue dolphin. You are under way and off to see the world. You see bumpy rocks, crystals glistening in sunlight, fish and coral. The wind in your hair is like you are on a rollercoaster. It is so exciting, and it is a once in a lifetime experience. This is the best day ever.

Suddenly, the waves got bigger, bigger, bigger and all of a sudden you fall off the dolphin. You start scavenging for spring. After one hour you find a spring and you jump on a spring but you realise on the dolphin, it is tired and slows down you have to make a choice which one do you choose. Swim [on the water](#) or [under the water](#).



THE SECOND PIRATE SHIP

You choose to go on the second pirate ship. But you must be careful because it is 10 years old, so it is creaky and wooden. The ship is huge and can carry 200 pirates.

The next day you have fish for breakfast. In the distance, you see a giant wave and you try to sail over it, but you just capsize, and all the people fall out.

One person was still on the ship and between you both, you managed to get everyone back on the ship safely, so they didn't get hurt.

You head to the banquet room for a snack and notice two buttons. One is a [happy face](#) and the other is a [sad face](#). Which do you press?





THE UNDERWORLD

You go to the underworld, there is a colossal lake in front of you. The sky is red. There is blood on the floor. There are floating platforms that if you go on you cannot get off.

Suddenly, demons and skeletons appear from the ground. They grab you and take you to the king. The king lifts you to a prison and there is a vent with no screws. You take it off and crawl through the dark and creepy vent. You find a sword in a chest you take it.

You destroy the demons and skeletons.

Following their destruction, you notice two shadows hovering above you. One is [pink](#) and the other is [purple](#). Which do you walk towards?



UP THE BRIDGE

You start to get on the see through bridge with polished bricks on the side. When you look out of the bridge, you see a crystal-clear lake with boats and fish in it. If you throw a rock in it, you will see lots of little ripples in the lake.

After walking for a while, you see a star button on the side of the bridge. You decide to press it, but suddenly the floor starts to crumble behind you. You feel shocked and scared. After running for a while, you finally see the end of the bridge. With relief, you start sprinting to it.

You notice another star button on the side so press it to stop the floor from crumbling behind you. You walk across the end of the bridge onto the smooth floor and find 2 trapdoors. Which trapdoor do you go in, the left or the right?

THE WHALE

*You chose to ride the whale! It takes you under water and under is colourful coral reefs and blooming blossom fish. Next to a bit of coral you see an eel. You say hello. It replies to you. Your whale disappears. It also says a family of sharks are coming. **Hide!!!***

In a super dazzling flash, your whale disappears. A family of sharks, appear and they are ready to attack. You swim in a crystal cave and hide in a spot and see that they are gone. Suddenly you see a cannon. Your idea makes you look. you see the sharks in front of you. You see the cannon has ammo next to a dolphin statue. It is loaded. You fire. You hide in a hole while stuff go everywhere. You spot a hole from the cannon. Inside is 2 masks an [alien one](#) and a [clown one](#). Which do you choose?





As soon as you take the apple, your knees buckle, and a cold sensation passes through your body before disappearing as if it was never there. When you look around you notice black grass, wilting roses, ash-covered ground, depressed statues and dull gravestones. You feel downhearted standing there in the intimidating atmosphere. Suddenly, a voice inside the back of your mind tells you to: "Do what I say or else!" It hypnotizes you...

EAT THE APPLE

Just as you think you can't bear it any longer, an invisible hand tips a ready-made antidote down your throat and you gasp for some refreshing air. You look around and notice that you're in a completely different place. In front of you, there are two different galaxy patterned portals, one leading upwards and one going downwards. You presume that they lead to the [underworld](#) and [overworld](#). Which one do you choose?

THE SAD FACE BUTTON



As you press the sad face button, there appears the most saddest place in history. Flowers were crying, everything was so sad. Every mouse there was sobbing. Nothing and no one were happy. You have never, ever seen such a sad place in your life. You feel so upset. You once were so happy, but it is like nothing you could imagine. You feel like you are going to fall apart. Suddenly, the mice huddle together.

Out of sight, the mice start to scream and the walls shudder. Then they cry. The crying gets louder and louder. You watch the mice cry as you start to panic. It makes a puddle. It gets larger and larger. Then it turns into a river. You have to run for your life! You see a plank of wood and stand on it. Suddenly, you see a hoover attached to the wall in front of you. You paddle towards it. Grab it and suck all the water up.

In a dark corner, you notice two wands hung up on the wall. Do you choose the [first wand](#) or the [second wand](#)?



THE FIRST SHIP

You clamber onto the first pirate ship as the captain announces "Ahoy there me heartie, I be captain Micatern. Be you 'ere to join my crew?" Suddenly, a massive whirlpool appears and twirls you round to a different dimension! You appear still in the sea. The water ripples unnaturally.

"Man the cannons!" shouts captain Micatern "Grab the bloodstained cutlases!" You have to ready a cannon. A massive octopus appears, "The kraken!" Captain Micatern bellows. The Kraken eats everybody except the captain and you! It grabs the captain and eats him whole "NO!" you shout. You fire the cannon at its eye. It falls into the water and two keys appear! An imp key and a skull key. Which do you take?



THE RIGHT TRAPDOOR

As you go down the right trap door, you spy a huge realm with an enormous castle that sits in the centre of the realm. Above the creepy castle, there are some humongous clouds that look very suspicious. Suddenly, a huge dragon appears in front of you, to your surprise, it is entirely made of water. A little sign drops from the sky and into your hands. You read it cautiously and it tells you to run swiftly up the stairs of the castle. Grab any green potions. And finally find the staff and throw it at the dragons soft spot, which is the bright green patch.

But it seems you don't need to get it; it just suddenly appears in front of you! You quickly drink some of the potion, and you imminently find on the floor is a bow and arrow set. You shoot five arrows at the dragon, it makes a difference. But you just need one more shot. Then you realize only the staff is left! So, you take a deep breath and throw! You count in your head 3,2,1 go, and you throw the staff. Thankfully you have victory, but you feel something happening. After what felt like minutes, you find yourself in a cave with two tunnels which have two different floors, but which one will you go for?

The cracked floor or the smooth floor?

After deciding to choose the woods, you stare into the misty path ahead, before noticing the engulfing trees. You then catch sight of the giant webs caught in a holy bush. You shiver at the thought of what created them. Whenever you step forward the old dry leaves crack loudly and the noise permeates through the trees all around you, then your feet sink into the soft mud like a scolding hot brownie. Suddenly, you hear a startling noise though this time it wasn't the crunchy leaves breaking under your feet. You just ignore it and act like it was the squawking birds.



More menacing creaks creep behind logs and then two huge hairy legs peep out from behind a stump. As your soul creeps out your body, more spiders crawl into the path ahead. Still in shock, you look behind and see a lake of spiders heading your way. You freeze to the spot. Spiders even start coming down from the tall trees in their silky webs. Panic takes over you as you stare into the deep black eyes of the petrifying creatures around you.

Without a thought, you start throwing bark at their fangs to make them less venomous if they bite. They start going down like flies and you no longer fear them. With one almighty thunk, you de-venomed the last spider and you can easily walk through them. Once past the spiders you hear a trickling noise screaming in your ears. Two waterfalls lie in front of you, [\[one pink\]](#) and [\[one purple\]](#). Which one will you choose?

THE WOODS

THE END...

Within seconds, everything goes dark. A low humming sound catches your ears while a tingle runs down your spine. Unsure what to do, you reach out and try to find the world around you. After what seems like a lifetime, your searching hands locate a cold stone like handle which your hands grip automatically.

Instinctively, you pull with all the strength you can muster and suddenly the area you are in is filled with light.

Looking around, you discover you are in the mouth of a cave. The way out! On the ground around you, shining in what appears to be the evening sun, lay gleaming treasures. You collect them as you make your way into the brightness of the sunshine and back to the life you had.

But, this time, you have a lifetime of experiences and shimmering treasures...



THE END...

Looking around, you realise you have dropped into a golden chamber. Your eyes notice delightful golds and treasures which gleam around you. Without thinking, you reach forwards and pick up as many items as you possibly can. At that moment, the ground begins to shake like an earthquake and the walls surrounding you start to enclose.

Panic shoots through your entire body. What options do you have left? Beneath your feet, you feel the ground begin to crumble. With the walls closing in and the floor falling away, you shut your eyes tightly, praying for hope.

All of a sudden, you feel your body falling. Feeling helpless, you open your eyes to darkness. You fall for what seems a lifetime until you just...stop. And your journey is at an end.

